

Week 1: Youth Camp (Ages 8-12)

Focus: Fun and foundational skills through games like Minecraft, Roblox, and Rivals of Aether 2, with workshops on communication, coachability, and managing pressure.

Day 1: Introduction and Team Building

9:00 AM - 9:30 AM: Camper Check-In & Welcome

- Introductions, camp rules, and overview of the week.
- Icebreaker: Create avatars in Minecraft or draw their "ideal esports character."

9:30 AM - 11:00 AM: Minecraft Team Challenge

- Activity: Build a shared base or overcome a scavenger hunt challenge.
- Focus: Team communication and collaboration.

11:00 AM - 12:00 PM: Workshop: "How to Be Recrutable"

- Teach younger players the basics of building an online presence and creating a good impression for future opportunities.
- Topics include:
 - The importance of good sportsmanship in online gaming.
 - Highlighting positive interactions and teamwork during gameplay.
 - Basics of recording gameplay and creating simple highlight reels.

12:00 PM - 1:00 PM: Lunch Break

1:00 PM - 2:30 PM: Roblox Adventure Challenges

- Explore cooperative games like **Theme Park Tycoon** or **Adopt Me!**
- Staff monitors and assists campers in recognizing the value of teamwork.

2:30 PM - 3:00 PM: Wrap-Up and Goal Setting

- Group discussion on the importance of teamwork in gaming.
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Day 2: Communication and Problem-Solving

9:00 AM - 9:15 AM: Morning Warm-Up

Disclaimer: Games can change based on popularity and the Assistant Director's discretion.

- Quick Rivals of Aether 2 session to prepare for the day.

9:15 AM - 11:00 AM: Workshop: "Coachability 101"

- Teach how to give and receive constructive feedback.
- Activity: Practice listening and adapting in Minecraft timed challenges (e.g., build as directed by a "coach").

11:00 AM - 12:00 PM: Rivals of Aether 2 Basics

- Learn movement, special attacks, and basic strategies.
- Mini-matches with guided feedback.

12:00 PM - 1:00 PM: Lunch Break

1:00 PM - 2:30 PM: Roblox Problem-Solving Challenge

- Play puzzle-based games like **Escape Room** or **Adventure Story** to practice critical thinking.
- Staff introduces time pressure to simulate real-game scenarios.

2:30 PM - 3:00 PM: Daily Wrap-Up

- Share one skill each camper improved during the day.

Day 3: Handling Pressure and Stress

9:00 AM - 9:15 AM: Morning Mindfulness Warm-Up

- Breathing exercises and focus drills to prepare for high-pressure scenarios.

9:15 AM - 11:00 AM: Workshop: "Dealing with Pressure and Stress"

- Teach calming techniques like visualization and positive self-talk.
- Activity: Simulate pressure situations in Rivals of Aether 2 matches with guided coaching.

11:00 AM - 12:00 PM: Rivals of Aether 2 Mini-Tournament

- Friendly competition with a focus on maintaining composure during matches.

12:00 PM - 1:00 PM: Lunch Break

1:00 PM - 2:30 PM: Roblox/Minecraft Competitive Modes

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- Play games like **BedWars** or **Murder Mystery** to practice staying calm in competitive situations.

2:30 PM - 3:00 PM: Wrap-Up & Stress Management Tips

Day 4: Showcase and Creativity

9:00 AM - 9:15 AM: Morning Warm-Up

9:15 AM - 11:00 AM: Minecraft Creative Challenge

- Teams create a themed world (e.g., a futuristic city or wildlife sanctuary).
- Judging by staff based on teamwork and creativity.

11:00 AM - 12:00 PM: Camper Choice Gameplay

- Campers select their favorite activities from the week (Minecraft, Roblox, or Rivals of Aether 2).

12:00 PM - 1:00 PM: Lunch Break

1:00 PM - 2:30 PM: Final Camp Tournament

- Collaborative or solo challenges in chosen games to showcase skills learned.

2:30 PM - 3:00 PM: Closing Ceremony

- Awards (e.g., Best Communicator, Creative Builder) and distribution of certificates.

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